

The 13th Int'l Conference on Information Technology in Education(CITE 2025)

Website: <https://www.academicx.org/CITE/2025/>

Date: October 24-26, 2025

Venue: Xiamen, China

Publication: a peer-reviewed open access journal

Index: CNKI and Google Scholar

Reviewing period: 5-7 working days

Conference Background

The 13th Int'l Conference on Information Technology in Education (CITE 2025) will be held during October 24-26, 2025 in Xiamen, China.

This premier conference will focus on exploring the intersection of information technology and education, addressing key issues and trends in the field. With a diverse range of topics to be discussed, including the integration of technology in teaching and learning, e-learning platforms, educational software development, and more. CITE 2025 promises to be a dynamic platform for knowledge exchange and innovation.

Attendance Methods

1. Regular Attendance (No Submission Required)

You're also welcome to attend our conference (without submitting full

paper or abstract).

2. Abstract submission

Submit abstract (Regular Attendance + Abstract + Presentation)

You are welcome to submit abstract for oral presentation or poster presentation.

3. Full Paper submission

Submit full paper (Regular Attendance + Paper Publication + Presentation)

You are invited to submit papers and participate in our academic exchange. One author will be invited to make an oral presentation and the paper will be published by peer-reviewed open access journal and submitted to CNKI and Google Scholar for indexing.

Publication and Presentation

Publication: All the accepted papers will be published by a peer-reviewed open access journal that can ensure the widest dissemination of your published work

Index: CNKI and Google Scholar

Note: 1. If you want to present your research results but do NOT wish to publish a paper, you may simply submit an Abstract.

2.The simple Abstract submission should include the title, contents, keywords, authors names, affiliations and emails. The length is suggested

to be controlled within 1 page and no more than 2 pages.

3. The full length of one paper is suggested to be about 15 pages (within the template format with all tables, figures and references). If your paper is over 20 pages, you will be kindly requested to pay for extra pages fees.

4. You will receive the review results within 5-7 working days after submission. If you do not get any notification within the time limit, please contact us as soon as possible.

5. You are welcome to submit papers in Chinese and please contact us for more details.

🕒 **Program**

Detailed program will be released in late August, 2025. The provisional schedule is provided as follows:

Oct. 24 - Registration

Oct. 25 - Invited Speech Sessions

Oct. 26 - Technical Sessions

Important Notes:

1. The detailed Program Guide Book (including detailed oral and poster presentations arrangements) will be released in about 45 days before the conference.

2. The authors attending oral sessions should prepare PowerPoint or PDF files for presentations in English (about 12 minutes plus 3 minutes for

discussion) and bring them with the USB. Other facilities will be provided by us.

If you prefer giving a poster presentation, please bring the poster to us directly. The size of a poster is 1.6m X 0.6m with four holes in corners.

3. If you prefer finishing the registration and payment on site, please kindly inform us in advance and we will make the conference arrangements for you accordingly.

Contact Us

Email: contact10@academicx.org


Whatsapp: 0086 18672346485

Tel: +86 18672346485

QQ: 1349406763

WeChat: 18672346485, 3025797047

Official Account: Academic Communications

 **Topics:** The conference is soliciting state-of-the-art research papers in the following areas of interest:

Artificial Intelligence (AI) in Education

Learning Management Systems (LMS)

Gamification and Game-Based Learning

Blended Learning Models

Virtual Reality (VR) and Augmented Reality (AR)

Online and Remote Learning

Cybersecurity in Education

Internet of Things (IoT) in Learning Spaces

E-learning Content Development

Cloud Computing in Education

Big Data and Learning Analytics

Educational Apps and Mobile Learning

Collaborative Tools for Team-Based Learning

Digital Literacy and Competence Development

Artificial and Virtual Collaboration Labs

Open Educational Resources (OERs)

Assistive Technology in Education

Microlearning and Bite-Sized Learning

Blockchain in Education

Ethics of AI and Technology in Education

Augmenting Teacher Training with IT

Student Data Privacy

5G Technology in Education

Hybrid Learning Models

Accessible Education Using IT

Other related topics